

Figure 2 provides an overview of UTC time transfer to users using C/M& and PTP. Table 2 identifies the time and corrections in the chain. For the purpose of this paper the relationship between UTC, US69, UTC, 6IST, GMT, UTC, UT2, and T&I are not illustrated.

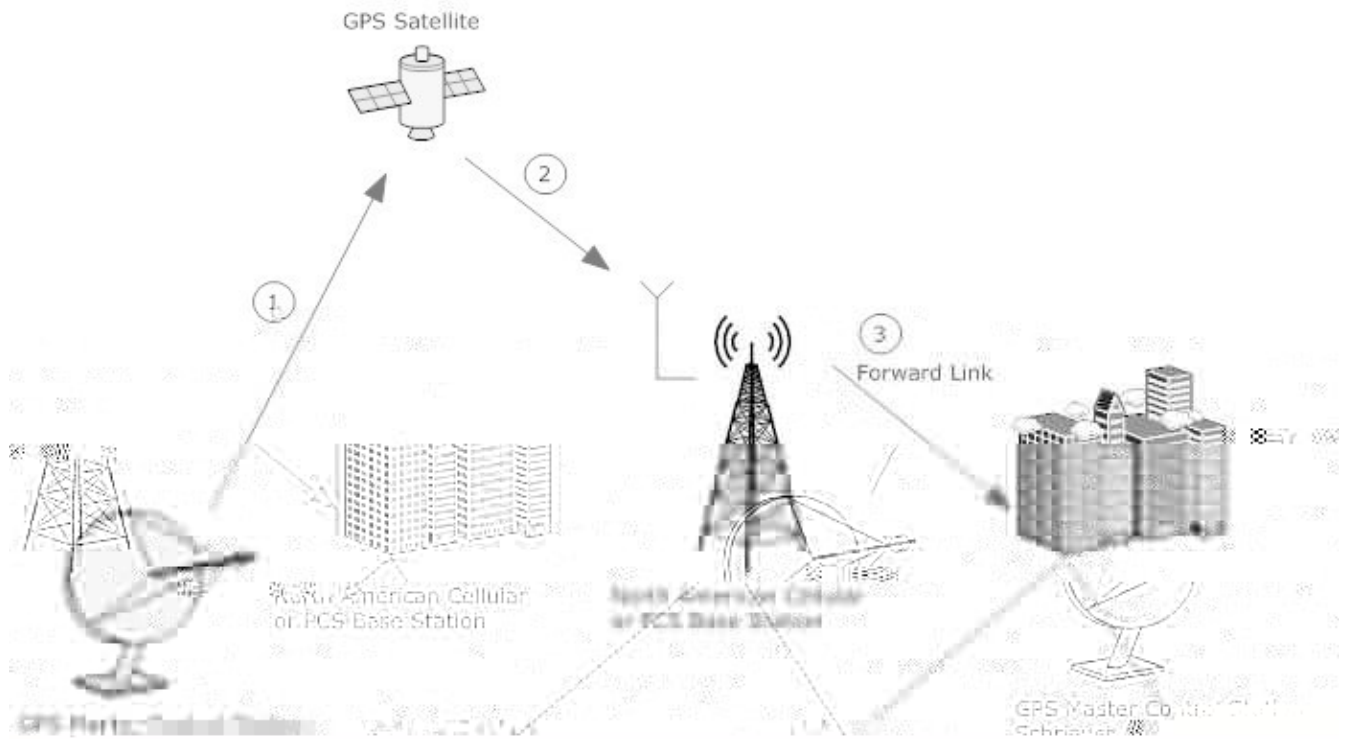


Figure 2. UTC Time Transfer Using C/M& and PTP

Table 2. Time and Corrections in Time Transfer Chain

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2	GPS Master Control Time : UTC'US6 9(Time 9ffset : 5eap Seconds
0	GPS Satellite Time : UTC'US6 9(Time 9ffset : 5eap Seconds
;	C%M& System Time 'GPS Time Scale(
<	UTC Time 'C%M& System Time Corrected = ith Current 5eap Seconds(

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- .Ts install high speed hardware and proprietary software with high bandwidth connections at the mar!et centers. The co located space provides an advantage over traders that are not co located of several milliseconds" allowing them to identify trading opportunities even at a profit of only >1.12 per share. The - .Ts trade at a rate of more than 2111 per day and it is estimated that up to /2? of daily US e,uity share volume and @1? of total daily trades are from - .Ts A2B. The Commodity .utures Trading Commission 'C.TC(and the Securities 7+change Commission 'S7C(reported on the events of May /" 0121 and identified that starting at 0C<\$C2; and lasting only 2< seconds" there were 0@"111 trades attributed to - .Ts AOB. That is nearly 0111 trades per second or one trade every \$11 microseconds.

The ma*or e+changes are adding more capacity for this technology by adding more s, uare feet and bandwidth to the centers. They are also going to great lengths to ma!e the access latency e, ual for all the various - .Ts by matching networ! bandwidth" networ! speed and even networ! cable lengths. 9ne of the mar!et centers specifies the mar!et center gateway as ultra low latency 'D211 microseconds(.

Co located - .Ts re,uire precise UTC time to trac! orders in the mar!et by placing timestamps in their buy and sell messages. Most - .Ts have many computer systems running on dedicated 5&6s each 5&6 using one PTP Grandmaster Cloc! and each computer on the 5&6 synchroni)ed to that Grandmaster. These parallel" high speed computer systems must be synchroni)ed for the algorithms to process mar!et buy side and sell side data. The timestamps and synchroni)ation of computers are also used in networ! analys#to an ogy!Onvt Eares!AIT Eysuritions

Code Division Multiple Access (CDMA) is a wireless spread spectrum communication technology used in North America by Sprint and Verizon. Other countries including Brazil, China, France, India, Japan, New Zealand, Hong Kong and others also use CDMA. Referred to as IS-97 CDMA, it competes with technologies such as GSM provided by AT&T. However, worldwide GSM has more coverage and in Europe it is the only option. Most smart phones offered in the market today have a GSM and CDMA version available with some providing dual CDMA/GSM hybrid models for more coverage. Currently GSM and other technologies do not provide precise timing capabilities.

CDMA IS-97 does provide precise timing capabilities. CDMA base stations transmit timing signals that are sourced from GPS timing receivers in order to keep base stations synchronized to GPS time within 21 microseconds even during periods of GPS satellite unavailability lasting up to eight hours. CDMA timing receiver provides precise time when GPS is available and for critical timing requirements such as 3G-T. CDMA provides a backup to GPS. If GPS were unavailable the CDMA base station continues to provide time and the CDMA receiver maintains the time for 30 days.

The CDMA receiver is a miniaturized module similar to an OEM GPS receiver and is embedded in the rackmount PTP Grandmaster Clock with an indoor antenna as shown in Figure 0. The receiver is designed to- P w,,

. figure ;. C%M& 4ceiver &rchitecture

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PTP is an I777 2\$88 defined protocol for synchronizing real time clocks over a 5&6 to UTC with sub microsecond accuracy^{A/B}. Clock synchronization on the 5&6 requires at least one master and one slave. Multiple slaves can synchronize to a single master. The master clock provides synchronization messages that the slaves use to correct their local clocks. Precise timestamps are captured at the master and slave clocks. These timestamps are used to determine the network latency which is required to synchronize the slave to the master. There is a synchronization message typically transmitted every two seconds from the master and a delay request message from the slave less frequently. UTC time synchronization is provided at each high speed computer using PTP as shown in . figure 2 '5in! <.

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Synchroni)ation of cloc!s on a - .Ts networ! is embedded in servers in the co located mar!et centers. Since the servers and trading algorithms are highly secretive" the following analysis of UTC time transfer data is

Measuring network synchronized clocks on computers and servers is not possible using traditional methods. They do not have clock outputs such as 2MHz or 2PPS that can be measured with a scope or analyzer for accuracy or stability. Because of this, most PTP systems rely on statistics logged at each slave. For the purpose of this paper a PTP hardware measurement clock was configured. This clock contains the same PTP slave daemon that many systems are using with a GPS referenced clock providing hardware timestamping.

Statistics gathering at a slave clock is a simple method of understanding synchronization capability however it does not directly relate to the actual time of the slave clock. Hardware measurements of a slave to master using laboratory equipment such as a time interval counter or oscilloscope are valid techniques only if both the master and slave clocks provide 2PPS. This method can measure the difference between the phase of the 2PPS pulses. While this is valid it lacks the major time of day "Days" "Hours" "Minutes" "Seconds" and can have an offset of several seconds and not be correlated with the collected data.

For the measurements presented here a device was configured with a GPS receiver and a hardware real time clock. A time compare register was used to capture the minor "sub seconds" and major times of the hardware clock and the PTP slave clock. The time compare was captured at 2/2000 = 0.005 seconds. The time compare was captured at 2/2000 = 0.005 seconds. The time compare was captured at 2/2000 = 0.005 seconds.

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